



One of the great things about ARB's Summit rear bumper is that at first glance, it doesn't look much different from standard (note the integrated reversing sensors and number plate light, for example). Another of the great things about it is that if it takes a whack on a rock or tree stump, or someone carelessly ploughs into it because they didn't have a dirty great six-pot disc conversion, it's very much not the thing that'll come off second best



Underneath, a full set of 6mm aluminium bash plates protects the delicate bits from inevitable comings-together with terra firma – and also acts like a giant ski for when the sort of breakover angle endemic to long-wheelbase vehicles like the Ranger threatens to become its Achilles' heel



Left: Paul says the Rigidek is one of the best mods he's made, because 'it's very easy to chop and change.' Behind it, the tailgate drops down on an EZDown damper

Above: The eye-catching graphics are a one-off design created for Paul by Pumpkin Print in Corby



means that having owned the Ranger for about six months, what you see here is not so much the finished article as merely how far he's managed to get. His to-do list includes fitted an ARB Air-Locker in the rear, for example, and mounting up a Warn Zeon 10S on a Rhino winch bumper – all outstanding kit, but it'll be a lot more outstanding

when it's no longer sat on the shelf waiting to be bolted up.

Things he has managed to fit so far include an ARB Summit rear bumper, Safari Snorkel raised air intake, Old Man Emu suspension lift and Rigidek load cover. There's a full set of Rival protection plates under the vehicle, too, as well as various Wilderness Lighting LED arrays and four 33x12.50R18 Radar R7 mud-terrains on 18 x 9" Boost alloys from Method Race Wheels.

And that's just for starters. As well as the aforementioned winch, bumper and locking diff, Paul has long-term plans to develop the Ranger into a full overland machine. Quite how he'll manage to drive both it and his 110 around the world at the same time is something we can't